ELE2742 / ENG1467 - PUC-Rio, 2019.1

Lecture N: A title for the lecture

DATE

Lecturer: Alexandre Street

Scribe: Your Name

This is some warmup discussion before the first section.

1 Here's a section header

Here's some more text.

1.1 Here's a subsection

You might like to put use subsectioning these too. An alternate way to put in a small subheading for a paragraph is to use the

\paragraph

command. For example:

A remembrance by Dantzig. The early days were full of intense excitement. Scientists, free at last from war-time pressures, entered the post-war period hungry for new areas of research. The computer came on the scene at just the right time. Economists and mathematicians were intrigued with the possibility that the fundamental problem of optimal allocation of scarce resources could be numerically solved. Not too long after my first meeting with Tucker there was a meeting of the Econometric Society in Wisconsin attended by well-known statisticians and mathematicians like Hotelling and von Neumann, and economists like Koopmans. I was a young unknown and I remember how frightened I was at the idea of presenting for the first time to such a distinguished audience, the concept of linear programming.

2 Math stuff

Please make an effort to typeset things nicely. There are quite a few macros in the lpsdp.sty file. Below are illustrated how to do some basic things; please study the LATEX carefully.

Here's a typical LP in standard/equational form, with an equation number on one of the constraints.

$$\begin{array}{ll} \min & c^{\top}x \\ \text{s.t.} & Ax = b \\ & x \ge 0 \end{array}$$

Here's a reference to the (2) nonnegativity constraint. Some more LPs:

min
$$3x_1 - 5x_2$$

s.t. $x_1 + 2x_2 \le 6$
 $2x_1 + x_2 \le 6$
 $2x_1 + 2x_2 \ge 7$
 $x_1, x_2 \ge 0$

minimize
$$3x_1 - 5x_2 + 2x_3 - x_4$$

subject to $x_1 + 2x_2 - 4x_3 + x_4 \le 6$
 $-x_1 + 3x_2 - x_3 - x_4 \ge 7$
 $x_i \ge 0 \quad \forall i = 1 \dots 4$

$$\begin{split} \min_{\varepsilon^{up},\varepsilon^{dw},\beta} & \sum_{i\in Observations} \varepsilon^{up}_{i} + \varepsilon^{dw}_{i} \\ \text{subject to} & \varepsilon^{up}_{i} \geq +y_{i} - \sum_{j\in Candidates} \beta_{j} x_{i,j} & \forall i \in Observations \\ & \varepsilon^{dw}_{i} \geq -y_{i} + \sum_{j\in Candidates} \beta_{j} x_{i,j} & \forall i \in Observations \\ & \varepsilon^{up}_{i}, \varepsilon^{dw}_{i} \geq 0 & \forall i \in Observations \end{split}$$

$$\end{split}$$

$$\end{split}$$

$$\end{split}$$

$$\end{split}$$

$$\end{split}$$

$$(1)$$

$$z_k(x) = \min_{y_k} \qquad f_k^T y_k$$

subject to
$$D_k y_k = d_k - B_k x$$
$$y_k \ge 0$$

Huge LP's:

Let's do some matrices:

$$\begin{pmatrix} 1 & \rho & \rho \\ \rho & 1 & \rho \\ \rho & \rho & 1 \end{pmatrix}, \text{ or alternately, } \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}.$$

More generically:

$$A = \begin{bmatrix} | & | & | & | \\ A_1 & A_2 & \cdots & A_n \\ | & | & | \end{bmatrix} = \begin{bmatrix} - & a_1 & - \\ - & a_1 & - \\ & \vdots \\ - & a_n & - \end{bmatrix}$$

Here's some more random typesetting:

• "PTIME vs. NP, where the former means time poly(n)";

•
$$\widetilde{O}(f(x))$$
 is $f(x) \cdot \operatorname{polylog}(f(x))$;

•
$$g(x) = \begin{cases} \sin(2\theta) & \text{if } \theta \le \pi, \\ \max\{\cos^2 \theta, \frac{1}{3}\} & \text{if } \theta > \pi. \end{cases}$$

Please don't write max(A) when you mean max(A), or log(n) when you mean log(n), or "quotes" when you mean "quotes".

More equations:

$$\max\left\{\sum_{i \in Observations} \left(y_i - \sum_{j \in Candidates} \beta_j x_{i,j}\right)^2\right\}$$
$$\max\left\{\sum_{i \in Observations} \left|y_i - \sum_{j \in Candidates} \beta_j x_{i,j}\right|\right\}$$

A theorem and a proof:

Theorem 2.1. $(a + b)^2 = a^2 + 2ab + b^2$.

Proof. Let for the reader.

Here's what to do if your proof ends on an equation:

Proof. It's easy:

$$(a+b)^2 = (a+b)(a+b) = (a+b)a + (a+b)b = a^2 + ba + ab + b^2 = a^2 + 2ab + b^2 \quad \Box$$

And a lemma without proof:

Lemma 2.2. Suppose numbers exist, then $(a + b)^2 = a^2 + 2ab + b^2$.

You can do a few others:

Example 2.3. Suppose numbers exist, then $(a + b)^2 = a^2 + 2ab + b^2$.

Conjecture 2.4. Suppose numbers exist, then $(a + b)^2 = a^2 + 2ab + b^2$.

Definition 2.5. Suppose numbers exist, then $(a + b)^2 = a^2 + 2ab + b^2$.

Observation 2.6. Suppose numbers exist, then $(a + b)^2 = a^2 + 2ab + b^2$.

Remark 2.7. Suppose numbers exist, then $(a + b)^2 = a^2 + 2ab + b^2$.

Claim 2.8. Suppose numbers exist, then $(a + b)^2 = a^2 + 2ab + b^2$.

Please insert figures liberally. It's probably best if "vector graphics" are in pdf or png format, and "bitmap graphics" are in jpg format, but lots formats are supported. There's a macro defined to make things easy. Inkscape is a pretty reasonable, free program in which to draw figures.



Figure 1: The region $g_1 > 0, g_2 > -\frac{\rho}{\sqrt{1-\rho^2}}g_1$.

Once you've inserted it, you can refer to it as Figure 1.

Here there is an example of some code

```
<sup>1</sup> using JuMP, GLPK
2
  function production_model()
3
      # Define an optimization model
4
      m = Model(with_optimizer(GLPK.Optimizer))
5
6
      # Variables
7
       @variable(m, x[i in 1:2] >= 0)
8
9
      # Constraints
10
       @constraint(m, 2*x[1] + x[2] <= 4)
       @constraint(m, x[1] + 2*x[2] <= 4)
12
      # Objective function
14
       @objective(m, Max, 4 \times x[1] + 3 \times x[3])
15
16
      # Solve the model
17
      optimize !(m)
18
19
      return objective_value(m)
20
21 end
```

Finally, if you have citations, see the commented-out stuff in the LATEX here.

My farourive Optimization books are [1] [2] [3]. You should add bibliographical notes in the **BibTex**: *mybib.bib* file. Its good to grab these notes from Google scholar citations.

References

- [1] D. Bertsimas and J. N. Tsitsiklis. *Introduction to linear optimization*, volume 6. Athena Scientific Belmont, MA, 1997.
- [2] S. Boyd and L. Vandenberghe. *Convex optimization*. Cambridge university press, 2004.
- [3] L. A. Wolsey and G. L. Nemhauser. *Integer and combinatorial optimization*. John Wiley & Sons, 2014.